

SOUTHERN CALIFORNIA

2024 San Diego League Calendar*

Winter (Jan- March): Initial Rosters for teams due 12/10

- Adult 40 and Over (Men and Women)- 4 lines (1 singles/ 3 doubles)
 Women's Weekend plays 3 line format (1 singles/ 2 doubles)
- Mixed Doubles 18 and Over (3 lines of mixed doubles)
- Entry Level One Doubles 2.5 Women Register by 1/5
- One Singles Flex League (Men and Women) Regi8ster by 1/9

Spring (April- June): Initial Rosters for teams due 3/8

- Adult 18 and Over (Men and Women)- 5 lines (2 singles/ 3 doubles)
 Women's Weekend plays 3 line format (1 singles/ 2 doubles)
- Mixed Doubles 55 and Over (SD/ SDNC combined league- 3 lines)
- One Mixed Doubles Flex Register by 3/25

Summer (varies June- August): Initial Rosters for teams due 5/10

- Adult 55 and Over (Men and Women)- 3 lines of doubles
- SoCal 65 and Over (Men and Women)- 3 lines of doubles (Late Spring start- IRD 4/25)
- Mixed Doubles 40 and Over (3 lines of mixed doubles)
- SoCal Tri-level Doubles (Men and Women)- 3 lines at 3 different levels
- One Singles Flex League (Men and Women) Register by 5/15

Fall (September- December): Initial Rosters for teams due 8/10

- SoCal Doubles (Men and Women)- 3 lines of doubles (18 and over)
 SoCal Doubles Holiday League SDNC Women Register by 10/15
- SoCal Tri-level Mixed Doubles- 3 lines at 3 different levels
- One Singles Flex League (Men and Women) Register by 9/1

2023 year end ratings are in effect for the 2024 league season.

Players must turn 18 before they may play in an 18 and Over league. If a player is turning 40, 55 or 65 during the calendar year, they may participate in the appropriate age division league.

(* Initial Roster Dates are subject to slight changes)

Elite level play for Men and Women- 5.0 and higher

- Winter- Capstone 40 and Over 5.0+ 3 lines of doubles and
- Winter- USTA Mixed Doubles 18 and Over 10.0 level
- Spring Adult 18 and Over 5.0 1 singles/ 2 doubles
- Summer- Tri-Level- Super High Tri (5.0/ 4.5/ 4.0)- 3 lines of doubles at 3different levels
- Fall- SoCal Doubles 5.0+- 3 lines of doubles